COMP 761: Lecture 37 - Neural Networks II

David Rolnick

November 30, 2020

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Problem

For a univariate function f(x) (where $x \in \mathbb{R}$), you can test if it's convex by checking if $f''(x) \ge 0$. What should it mean for a multivariate function f(x) to be convex, where $x \in \mathbb{R}^n$ is a vector and f(x) is a scalar?

(Please don't post your ideas in the chat just yet, we'll discuss the problem soon in class.)

Course Announcements

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• Office hours today right after class.

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- Reminder: Final two classes in the course are this Wed and Thurs.



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The gradient ∇f of a multivariable function f(x) = f(x₁,...,x_n) is the vector of partial derivatives with respect to the variables:

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x_1} & \cdots & \frac{\partial f}{\partial x_n} \end{bmatrix}.$$

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• Can use gradient to estimate the amount that *f* changes:

$$f(x_1 + \epsilon_1, \ldots, x_n + \epsilon_n) \approx f(x_1, \ldots, x_n) + (\nabla f) \cdot \begin{bmatrix} \epsilon_1 & \cdots & \epsilon_n \end{bmatrix}.$$

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• Dot product maximized when vectors aligned, so $\begin{bmatrix} \epsilon_1 & \cdots & \epsilon_n \end{bmatrix}$ should point along gradient (∇f) .

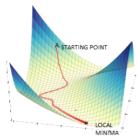
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- Dot product maximized when vectors aligned, so $\begin{bmatrix} \epsilon_1 & \cdots & \epsilon_n \end{bmatrix}$ should point along gradient (∇f) .
- Likewise, greatest *decrease* when $\begin{bmatrix} \epsilon_1 & \cdots & \epsilon_n \end{bmatrix}$ pointing along negative gradient $(-\nabla f)$.



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• Then, if γ is very small, we can use the approximation:

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- We are essentially taking a step in the direction that decreases the function the most.
- We repeat until converge to a minimum (i.e. steps become really small).
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- Can similarly do gradient *ascent* to find maximum: $x^{k+1} = x^k + \gamma \nabla f(x^k)$.

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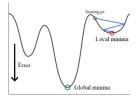
- What are ways that gradient descent can fail?
- There are essentially three ways that gradient descent can "fail":
 - The iterative algorithm converges to the wrong point.
 - The algorithm doesn't converge.
 - The algorithm converges, but very slowly.

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- The first situation happens if there is a local minimum that isn't a global minimum – the algorithm then essentially gets stuck.

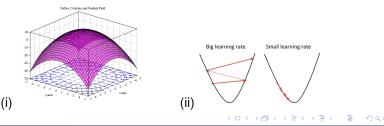


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- The second situation happens if (i) the function isn't bounded and can descend forever, or (ii) the learning rate is too large and gradient descent bounces around without settling into a minimum.

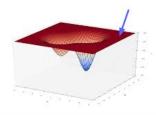


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- The third situation happens if the gradient moves into a "flat region" where the gradient is very small.



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- We are generally working with bounded functions.
- We can pick a very low learning rate (or decrease it as we go).
- Flat regions can be a big problem (as we will see later).
- We can ignore local minima if the function is *convex*.

Convex functions

For a univariate function f(x) (where $x \in \mathbb{R}$), you can test if it's convex by checking if $f''(x) \ge 0$. What should it mean for a multivariate function f(x) to be convex, where $x \in \mathbb{R}^n$ is a vector and f(x) is a scalar?

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- One way to define it is to use the graph of f(x).
- *f* is convex if for any two points $x, y \in \mathbb{R}^n$, the segment between (x, f(x)) and (y, f(y)) never goes below the graph:

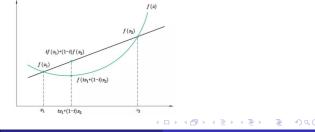
for any $0 \le t \le 1$, $tf(x) + (1-t)f(y) \ge f(tx + (1-t)y)$.

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- One way to define it is to use the graph of *f*(*x*).
- *f* is convex if for any two points *x*, *y* ∈ ℝⁿ, the segment between (*x*, *f*(*x*)) and (*y*, *f*(*y*)) never goes below the graph:

for any $0 \le t \le 1$, $tf(x) + (1 - t)f(y) \ge f(tx + (1 - t)y)$.

 This is a generalization of the definition of *convexity* we saw for univariate functions.



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- The *Hessian* of *f* is the matrix that captures all the possible second derivatives:

$$\mathbf{H}f = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1 \partial x_1} & \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2 \partial x_2} & \cdots & \frac{\partial f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2 \partial x_2} & \cdots & \frac{\partial f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial f}{\partial x_n \partial x_n} \end{bmatrix}$$

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• Let's see how we can use that.

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So what should the analogous statement be to f''(x) ≥ 0?

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The analogous statement to f''(x) ≥ 0 is that for any vector ε ∈ ℝⁿ, we have ε^T(Hf(x))ε ≥ 0, which is the same as saying that Hf(x) is a *positive semi-definite matrix*.

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- Equivalently (though we won't prove this): Hf(x) has all eigenvalues ≥ 0 .

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- Then, the segment between *x* and *y* has to go below the graph of *f*, since *x* is a local minimum.
- That means f can't be convex!